

# Aleph: Efficient Atomic Broadcast in Asynchronous Networks with Byzantine Nodes

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- How to reach consensus in system, when some of the components fail?
- How many components may fail?

# Assumptions

- Point to point communication between nodes
- Guaranteed delivery

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A consensus protocol is called **Byzantine Fault-Tolerant** if it achieves safety and liveness in the presence of Byzantine faults (dishonest nodes).

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## Asynchronous

No assumptions: every message gets delivered but the delay can be arbitrarily large.

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Such protocols were known already in 80's (e.g. Streamlet, PBFT, HotStuff...).

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We have two classes of such randomized algorithms:

- all processes have access to one shared coin
- each process uses its own local coin

The main idea of algorithm is construction of a partially ordered set and the algorithm for reaching a consensus on its extension to a total order.

## Setup

- Network of  $3f + 1$  nodes
- Adversary controls  $f$  nodes and network delays
- We want to make *iterated consensus*

## Unit

The basic building block of the protocol is a unit, a data structure created by a single node and propagated throughout the network. Units are used as containers for messages, and the protocol uses them to guarantee the consistency of the system. They are sent over nodes by RBC (**Reliable Broadcast**) protocol.

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## Definition

Every unit has the following attributes:

- creator - index and signature of unit's creator.
- parents - hashes of previous units.
- data - additional data to be included in the unit.

## DAGs

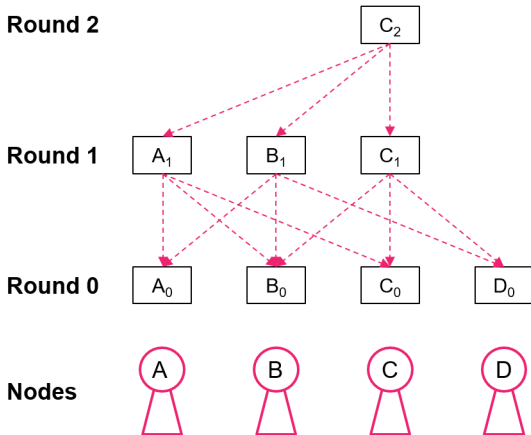
To define the basic rules of creating units note first that this DAG structure induces a partial ordering on the set of units. To emphasize this fact, we often write  $V \leq U$  if either  $V$  is a parent of  $U$ , or more generally (transitive closure) that  $V$  can be reached from  $U$  by taking the “parent pointer” several times. We denote the DAG-round of a unit  $U$  by  $R(U)$ .

## Definition

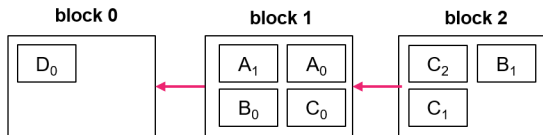
We say that a set of units  $D$  created by  $N = 3f + 1$  nodes forms a communication history DAG if the parents of every unit in  $D$  also belong to  $D$  and additionally the following conditions hold true:

- **Chains** For each honest node  $P_i \in P$ , the set of units in  $D$  created by  $P_i$  forms a chain.
- **Dissemination** Every  $round - r$  unit in  $D$  has at least  $2f + 1$  parents of round  $r-1$ .
- **Diversity** Every unit in  $D$  has parents created by pairwise distinct nodes.

# Building DAGs



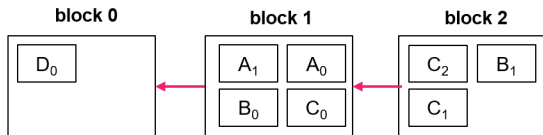
# Aleph - general idea



- Choose one unit from every level as a 'head'.
- $i$ -th block consists of transaction from units below that are below  $i$ -th head (including it) but not below any previous head.



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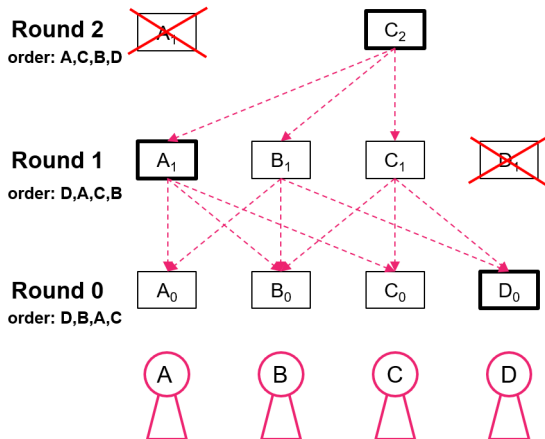
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## Problem

*How do we know that nodes agree on which unit to choose for head?*

# Alph - general idea

- 1 Define an order of nodes for every round.
- 2 Make a consensus on **availability** of every unit.
- 3 The first available unit according to order will be chosen as head.



# Consensus on availability

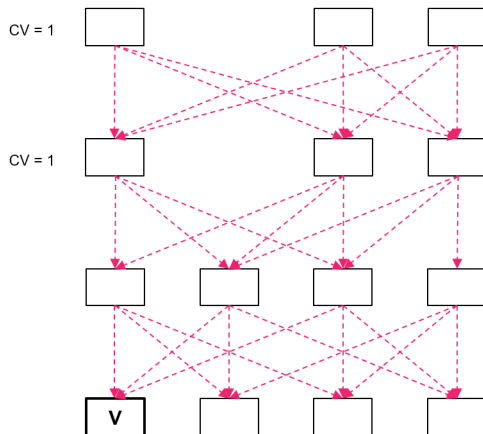
$$\text{Vote}_U(V) = \begin{cases} [U \dot{\iota} V] & \text{if } R(U) \leq R(V)+1 \\ i & \text{if all children of } U \text{ vote } i \\ \text{CommonVote}(R(U), R(V)) & \text{otherwise} \end{cases}$$

$$\text{CommonVote}(i,j) = \begin{cases} 1 & \text{if } i \dot{\iota} j+4 \\ 0 & \text{if } i = j + 4 \\ \text{CommonRandomness}(j) & \text{otherwise} \end{cases}$$

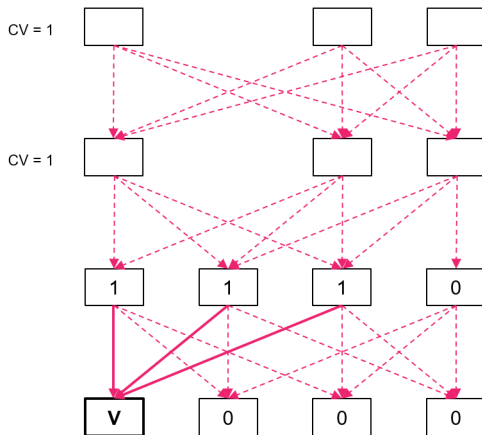
## Decide

Intuition: once every unit in a round will vote for the same option, it will be decided soon

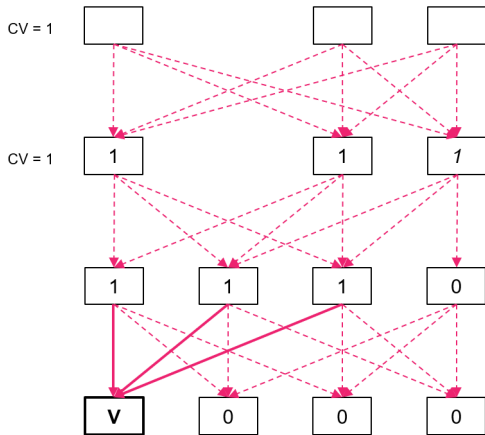
# Consensus on availability - example



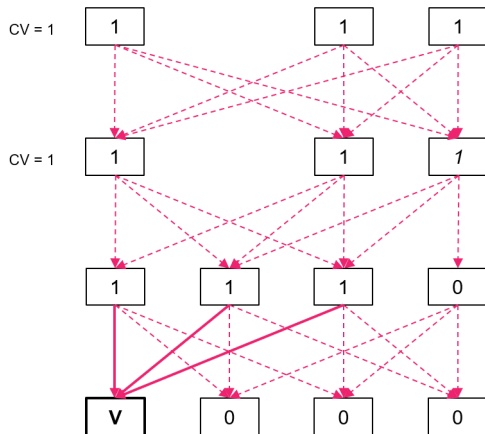
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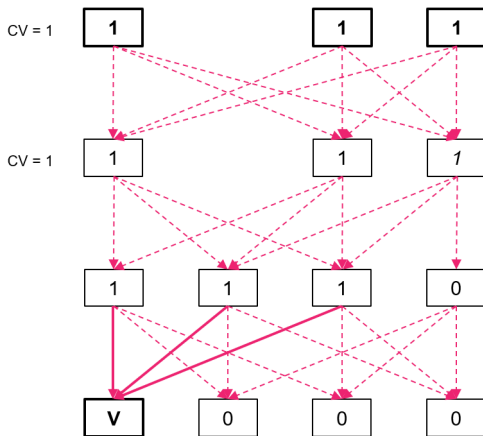
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[Adam Gagol, Michał Świątek \(2018\)](#)

Aleph: A Leaderless, Asynchronous, Byzantine Fault Tolerant Consensus Protocol



[Adam Gagol, Damian Leśniak, Damian Straszak, Michał Świątek \(2019\)](#)

Aleph: Efficient Atomic Broadcast in Asynchronous Networks with Byzantine Nodes



[Adam Gagol, Damian Straszak \(2020\)](#)

Blockchain Fundamentals

# The End